

POSITIONS REPORT  
PART TWO

POS'N	NONE	ONE	TWO	THREE	FOUR	FIVE	SIX	TOTAL	To under Total Ga Position POS'N 1
1	220	303	149	35	2	1	1	711	303 t
2	279	292	111	26	2	1		711	t
3	336	270	91	12	1		1	711	T
4	387	256	61	6	1			711	r
5	428	238	40	5				711	
6	443	236	32					711	149 T
7	501	177	31	2				711	n
8	545	149	17					711	
9	555	137	19					711	292 t
10	586	115	10					711	g
11	621	87	3					711	
12	627	82	2					711	220 t
13	622	84	5					711	t
14	644	62	5					711	c
15	650	59	2					711	(
16	689	22						711	
17	670	40	1					711	NOTE: W
18	667	44						711	o
19	693	18						711	a
20	690	20	1					711	C
21	693	18						711	P
22	691	20						711	a
23	692	19						711	
24	696	15						711	T
25	700	11						711	t
26+	673	37	1					711	t
		2811	581	86	6	2	2		

Example:

You have 6 numbers you usually play. Three came up last night and you're not to play them again tonight. Well as the week goes by the best chance of them 35 times three of the numbers from the previous game came up again. 26 times three of the six came up when one day went by. This put them in p